



ENSCAPE™

Enscape 2.9 – Preview 4 Bugfixes

| ID | Title | Tags |
|-------|--|---|
| 91050 | Enscape Asset Placement is broken in Vectorworks | Vectorworks; Asset Library |
| 90987 | VW&Enscape crash when switching between BIM and Collaboration with empty project | Vectorworks |
| 90995 | Video Encoders can not be loaded during Video Export | Video Export |
| 91091 | Framebuffer textures / GBuffer break after resize | Rendering |
| 90076 | Revit freezed after Synchronization completed BIM 360 project | Reported by customer; Found in v2.8.2; Revit; BIM 360 |
| 90712 | Several shader values are ignored in Enscape | Capturing; Vectorworks |
| 90962 | Vectorworks: Favorite Views are not updated | Vectorworks; Views |
| 91000 | Reflectivity - Metallic is transferred wrongly to Enscape ME from Vectorworks | Vectorworks; Textures |
| 90721 | Watchdog timeout while resizing huge texture | Textures; Capturing |
| 90837 | Emissive geometry flickers (z-fighting style) | Reported by Customer |
| 91117 | Enscape videos cannot be used as video textures | Video; Textures |
| 91066 | Texture slot not recognized correctly from .glf | Custom Assets |
| 91159 | Error during listing BIM Track Projects | BIMTrack |