



Enscape v3.1 Preview+7 – Bug Fixes

ID	Title	Tags
96167	Multiple video textures don't work	Rendering, Video Textures
96055	Renderer can not be started the second time and CAD gets frozen with RTX on	Rendering; RTX; SketchUp 2020, 2021; Vectorworks 2021
95934	Revit crash when moving text	Revit; ink. In Hotfix
96111	3.1 Backwards Compatibility Issues	Backwards Compatability
96054	Linked preset to a view is lost when switching documents	Vectorworks; Linked Visual Setting Presets
96088	Cut out Transparency slot does not get applied to Renderer	Revit; Material Editor
96094	Changing Carpet Settings does not get reflected in Renderer	Revit; Material Editor
96078	Implicit Texture Scaling Is Not Applied for Assets and Materials	Material Editor; Texture Editor
96079	CAD Deadlock When Opening General Settings During Enscape Shutdown	General Settings; Hard to reproduce
95929	Favorite Views don't get exported in Exe Standalone from Vectorworks	Vectorworks 2020; Favorite Views; Standalone Executable
96208	License Manager uses OpenGL on startup	Renderer; License Manager
94708	Artifacts on water during Video preview and on final Video	Rendering; Special Materials; Hard to reproduce
95368	WebStandalone geometry not drawn due to OpenGL errors	Found in QA; Rendering; Web Standalone; OpenGL



Enscape v3.1 Preview+7 – Known Issues

ID	Title	Tags
96464	Error when uploading web standalones via SU2021	Web Standalone Export; SketchUp
93953	Webstandalone RuntimeError: float unrepresentable in integer range	Web Standalone
94043	Watchdog timeouts (error code 10) in 3.0	Rendering; Timeout Error
96416	Crash with RTX 3060 and 3.1 P6	GPU; RTX 3060
96426	Video texture hack removes tint/image fade/diffuse color	Material Editor; Video Textures
96457	Thumbnail is not assigned to Revit material	Revit; Material Editor
96397	Materials that fail to save can't be edited	Revit; Materials
96398	"Starting Enscape..." window appears over wrong screen, leading to crash on exit	Rhino; CAD
93449	Watchdog triggered in Rhino after switchbuffer	Rhino
93589	Poor performance in OpenVR (under RTX3080?)	OpenVR; GPU: RTX 3080
93624	Web: Shadows from animated objects disappear when camera moves	Web Standalone
95310	Fix Tiled lighting for AMD GPUs	GPU; AMD; Lighting
95383	Severe rendering issues on A26 (AMD RX 6700 XT)	Materials; GPU; AMD; RX 6700 XT
95886	Device lost when changing quality from high to draft (via benchmark)	Rendering Quality
95986	Exporting Images blocks the Vectorworks window when canceling Batch Rendering	Vectorworks; Batch Rendering
96000	Upsampling graphical tests fail on AMD (A08)	Upsampling; GPU; AMD
96085	Meshlet unwrapper hangs on custom asset on a scene with huge dimensions	Custom Asset Editor
96187	Changes to Views Are Not Synced to Enscape	Vectorworks; Views
90711	Archicad 24 crashes when editing Materials in Enscape Material Editor while update is running	ArchiCAD; 24; Materials; Material Editor
91348	SU&Enscape crash when unchecking Exp. Transformation after changing Texture size in SU	SketchUp; Material Editor; Texture Editor
94019	Crash after collapsing renderer toolbar at high DPI	User Interface; DPI
95880	Vectorworks hangs when zooming in/out in CAD with View Sync on after opening/closing View Management	Vectorworks; View Sync; View Management
85793	OpenGL context lost	OpenGL
88479	Nullptr access on Noesis UI uninitialize	Revit; Noesis
89329	BIM Track X Revit issue mismatch (offset)	BIMTrack; Revit
89925	Rendering hangs in AMD driver	Rendering; GPU; AMD



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ID	Title	Tags
90388	Crash in Noesis update main view due to nullptr access	External Dependencies
90641	Enscape crash in project with large light family	Revit; Light family
90808	Crash/Freeze in combase	Rendering
93080	Progress window can block message box windows	User Interface
93171	Crash in Rhino - Moving text	Rhino
93743	Memory usage regression between 2.9 and 3.0 preview	VRAM
94252	Select a 3d View Warning Is Prompted When Placing Assets in Revit	Revit; Assets
94670	SketchUp&Renderer crash when expanding/collapsing Enscape ribbon	SketchUp, User Interface
94882	Crashes due to slowdown due to out of device local memory	VRAM; Out of Memory