



Green = Fixed

The following issues have been found during testing:

ID	Title	State
99859	Changes done via translate, rotate and scale cannot be saved	Fixed
99819	Error when exporting exe standalone	Fixed
99809	Hotkey(s) activates disabled options in Archicad 25	Fixed
99811	Inconsistent behavior for discard changes when assets are rotated or scaled and then deleted	Fixed
99905	Renderer crashes while doing Screenshots or Video renderings on AMD	Fixed
99813	Rhino 7 crashes when rendering video at 60 fps (RTX/NVidia only)	WIP
99411	RPC Replacements not Shown in Renderer	Fixed
99832	Sketchup crashes while placing Assets and applying changes	New
99814	Jumps back during navigation in Video Editor in Rhino 7	New
99838	Part of the large project gets invisible in Renderer	New
99873	Pressing Escape key causes a ghost-copy of the asset to appear (Release builds only)	WIP

The following severe issues are in the software:

ID	Title
99903	A11 fails GL_TimedZones every time.
98628	Asset Editor crashes when opening a certain material
99455	CAD + Renderer crash when trying to place a single asset after unsaved asset scaling
96822	Creating second vulkan device causes crash on laptops
99920	Dragging translation gizmo by Z axis handle leads to crash
99751	ExecutorTimingMeasurement.VK_TimedZones fails on AMD agents
95310	Fix Tiled lighting for AMD GPUs
99319	Gradually running out of memory (Raytracing related)
99898	Incorrect composition of multiple, different semi-transparent AuxRenderables
99874	Leaving multi asset placement disables asset interactions
96085	Meshlet unwrapper hangs on custom asset on a scene with huge dimensions
99841	Random assertion "AssetInteractionLayer is nullptr" in multi placement mode
99813	Rhino 7 crashes when rendering video at 60 fps (RTX/NVidia only)
99832	Sketchup crashes while placing Assets and applying changes
99848	Some HWRT Tests fail on AMD
99098	VMA reports out of device memory eventhough tracking says sufficient memory available
94043	Watchdog timeouts (error code 10) in 3.0
93449	Watchdog triggered in Rhino after switchbuffer

The following severe issues are postponed:

ID	Title
94019	Crash after collapsing renderer toolbar at high DPI
96838	VW crashes when batch rendering
93953	Webstandalone RuntimeError: float unrepresentable in integer range
89329	BIM Track X Revit issue mismatch (offset)
90388	Crash in Noesis update main view due to nullptr access
93171	Crash in Rhino - Moving text
90808	Crash/Freeze in combase
94882	Crashes due to slowdown due to out of device local memory
91071	Device lost at wait for fences
90641	Enscape crash in project with large light family
97569	Grass positions pass can take up to 30ms
93743	Memory usage regression between 2.9 and 3.0 preview
88479	Nullptr access on Noesis UI uninitialize
85793	OpenGL context lost
93080	Progress window can block message box windows
89925	Rendering hangs in AMD driver
94252	Select a 3d View Warning Is Prompted When Placing Assets in Revit
94670	SketchUp&Renderer crash when expanding/collapsing Enscape ribbon