ENSCAPE™

This documents includes all current Preview 1 of 3.3 issues that are either being actively worked on (Accepted) newly discovered (New), Fixed (in Green) or Postponed.

The following issues have been found/resolved/accepted during testing:

ID	Title	State
101791	Archicad 24+ crashes when clicking on Manage license	Fixed
101756	Inconsistent description of Licensing tab location	Accepted
101752	Glare and grain in rendering VW 2022	New
101745	Vegetation Shadows are not animated in a certain project in Revit	New
101757	Camera jumps when switching views	New

The following severe issues are in the software:

ID	Title
101315	Crash while updating video texture in material editor
96822	Creating second vulkan device causes crash on laptops
101262	Deadlock in Rhino 7 during Multi Asset Placement
101756	Inconsistent description of Licensing tab location
100735	Old assets do not scale and cause other side effects
101390	Parallel builds are too parallel
101601	PreZ pass not working on M1
100642	Revit: Replace Archvision Content does not work
101054	Some assets scaled to 0.01 look... strange
101303	Starting video capture when video texture is used leads to crash (on Nvidia)
101759	UpdateCollection crashes on ClearWorld() if no instances for a model were added
99098	VMA reports out of device memory eventhough tracking says sufficient memory available

The following severe issues are postponed:

ID	Title
93953	Webstandalone RuntimeError: float unrepresentable in integer range
89329	BIM Track X Revit issue mismatch (offset)
90388	Crash in Noesis update main view due to nullptr access
93171	Crash in Rhino - Moving text
101315	Crash while updating video texture in material editor
90808	Crash/Freeze in combase
94882	Crashes due to slowdown due to out of device local memory
96822	Creating second vulkan device causes crash on laptops
101262	Deadlock in Rhino 7 during Multi Asset Placement
91071	Device lost at wait for fences

ID	Title
100771	Distorted UI Elements
90641	Enscape crash in project with large light family
95310	Fix Tiled lighting for AMD GPUs
97569	Grass positions pass can take up to 30ms
101756	Inconsistent description of Licensing tab location
93743	Memory usage regression between 2.9 and 3.0 preview
100189	Multiple issues regarding asset updates in Vectorworks
88479	Nullptr access on Noesis UI uninitialize
100735	Old assets do not scale and cause other side effects
85793	OpenGL context lost
101390	Parallel builds are too parallel
101601	PreZ pass not working on M1
93080	Progress window can block message box windows
89925	Rendering hangs in AMD driver
100847	Revit crashes when closing Enscape and reopening it again while being in Single Asset Placement mode
100642	Revit: Replace Archvision Content does not work
94252	Select a 3d View Warning Is Prompted When Placing Assets in Revit
101054	Some assets scaled to 0.01 look... strange
101303	Starting video capture when video texture is used leads to crash (on Nvidia)
101759	UpdateCollection crashes on ClearWorld() if no instances for a model were added
99098	VMA reports out of device memory eventhough tracking says sufficient memory available
94043	Watchdog timeouts (error code 10) in 3.0